* App.js Props
  + passes socket/connection as ‘{ socket }’
* Client sockets:
  + App.js
    - connection sockets:
      * socket.on:
        + ‘connection’

Establishes connection.

* + - * + ‘disconnection’

Establishes disconnection

* + - * socket.off:
        + ‘connection’

turns off socket

* + - * + ‘disconnect’

turns off socket

* + Messenger.js
    - socket.on:
      * ‘messengerClient’
        + listens for emits from server
    - socket.emit:
      * ‘messengerClient’
        + sends web app message to server for web app – web app communication.
      * ‘messengerSMS’
        + sends web app message to server, to be processed into an SMS
* Server Connection sockets:
  + Client connection socket:
    - io.on (‘connection’, )…{}
      * opens the communication between the client and the server
      * contains ‘socket.on’
  + socket.on (receives data from Client):
    - ‘disconnect’
      * user disconnects
    - ‘messengerClient’
      * receives message from web app to send to another instance of a web appy web app
    - ‘messengerSMS’
      * receive message from web app to send SMS via Twilio
  + io.emit (sends data to Client):
    - ‘messengerClient’
      * Sends message to web app
* Server Routes:
  + /sms
    - POST – receives message from Twilio
    - io.emit “messengerSMS”
    - currently located in server.js